

Python, III deo: PyLab i Jupyter

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Šta je PyLab?

- ▶ environment koji cine
 - ▶ NumPy
 - ▶ SciPy
 - ▶ Matplotlib
 - ▶ IPython
- ▶ kako se instalira pylab?
- ▶ Ubuntu: Software Center ili Synaptic
- ▶ win: <https://www.anaconda.com/products/individual>

IDE? Spyder!

- ▶ potrebno?
- ▶ kako kome, kako za šta ...
- ▶ IPython3 meni sasvim dobar ...
- ▶ ... postoji i Spyder
- ▶ <https://pypi.python.org/pypi/spyder>
- ▶ ako nema dovucite iz repository ...
- ▶ ima i pod win, Anaconda

NumPy

- ▶ <http://www.numpy.org/>
- ▶ osnovna biblioteka za numerički zahtevne Python primene, sadrži:
 1. N-dimensional array object
 2. array slicing methods
 3. array reshaping methods
- ▶ i module za:
 1. basic linear algebra functions
 2. basic Fourier transforms
 3. advanced random number capabilities
- ▶ pokrenete IDLE
- ▶ `import numpy`
- ▶ `dir(numpy)`
- ▶ `help(numpy)`
- ▶ `del numpy`

NumPy

- ▶ obradićemo, sve, naravno, imamo vremena, ...
- ▶ evolutivno nastao, „haotično“ iz Numeric i NumArray
- ▶ nema načina da se zapamti i nije „zauvek“
- ▶ potreban nov način učenja i snalaženja
- ▶ izbeći reinventing
- ▶ masovno korišćenje help-a i primera
- ▶ Matlab-Python-R

SciPy

- ▶ <http://www.scipy.org/>
- ▶ scientific lib za Python, zavisi od NumPy
- ▶ nekoliko modula in a single package, kao i NumPy
- ▶ moduli za:
 1. statistics
 2. optimization
 3. numerical integration
 4. linear algebra
 5. Fourier transforms
 6. signal processing
 7. image processing
 8. ODE solvers
 9. special functions

SciPy

- ▶ i dalje u IDLE
- ▶ `import scipy`
- ▶ `dir(scipy)`
- ▶ `help(scipy)`
- ▶ `del scipy`
- ▶ dobro razmislite pre nego što krenete u reinvent!
- ▶ ja ovo ne mogu da zapamtim, sto zapamtim zaboravim
- ▶ pomenuh li nov način učenja?
- ▶ kako organizovati informacije, previše ih je (i kratko traju)
- ▶ “Numerical Recipes”

matplotlib

- ▶ <http://matplotlib.sourceforge.net/>, sjajan sajt
- ▶ package sa dugim nizom modula
- ▶ jako dobro se vidi strukturiran namespace, package.modul
- ▶ ono što ima sjajno je, a sada ima skoro sve
- ▶ galerija i primeri
- ▶ uputstvo, 3.2.1, pdf, 2598 strana, 19.03.2020.
- ▶ sintaksa vrlo liči na Matlab i Octave

IPython i Jupyter

- ▶ <http://ipython.org/>
- ▶ <https://jupyter.org/>
- ▶ interaktivni Python environment
- ▶ autocompletion by tab
- ▶ doteruje komande da budu shvaćene
- ▶ od mnogo mogućnosti: store, history, logging, ...
- ▶ Jupyter, isto samo u web browser okruženju!
- ▶ web server, može da se izvršava na nekoj drugoj mašini

PyLab

- ▶ sve prethodno zgodno spakovano
- ▶ sređen namespace da ne mora puno dot notation
- ▶ sintaksa jako liči na Octave/Matlab
- ▶ počinjemo, komandna linija, terminal
- ▶ `ipython3 --pylab`

PyLab, IPython, osnovno

```
help()  
?  
%quickref  
a = 3  
b = 'string'  
lista = [1, 2, 3]  
li<tab>  
whos
```

PyLab, IPython, store

```
store a
store b
store lista
del a
del b
a
b
store -r
a
b
store -z
store
```

PyLab, matematika, konstante

```
pi
e
j
1j
exp(1j * pi)
math.exp(1j * pi)
help(exp)
help(math.exp)
exp?
math.exp?
e**(1j * pi) + 1
```

PyLab, matrice 1

```
a = array([[1, 2], [3, 4]])
```

```
a
```

```
a.size
```

```
a.shape
```

```
a.ndim
```

```
a.dtype
```

```
a.dtype.name
```

```
a.itemsize
```

```
a.transpose()
```

```
transpose(a)
```

```
a.T
```

Pylab, matrice 2

```
det(a)
eig(a)
b = eig(a)
type(b)
len(b)
type(b[0])
type(b[1])
c, d = b
c.size
c.shape
c.ndim
c.dtype.name
c.itemsize
```

Pylab, matrice 3, inverzija i množenje

```
aa = inv(a)
aa
aa.dtype.name
aa * a
a * aa
dot(a, aa)
dot(aa, a)
x = arange(10)
x
print(x)
dot(x, x)
```

Sve operacije su **elementwise!!!**
Velika razlika u odnosu na **Octave!!!**

PyLab, gde je dot, tu je cross

```
i = array([1, 0, 0])
j = array([0, 1, 0])
print(dot(i, j), dot(j, i))
print(cross(i, j))
print(cross(j, i))
cross?
source(cross)
```

Poznato od nekud? Rekoh da već ima, ...

Teško je naći potpuno nov primer ...

Reinventing problem! Google pomaže puno!

Pylab, rang!!!

```
a = array([[1, 1], [1, 1]])
rank(a)    # ???
help(rank)  # sad jasno?
linalg.matrix_rank(a)
```

Pazite!!!

Nažalost, lično iskustvo, ne tuđe!

PyLab, inicijalizacija, neke posebne matrice

```
I = eye(3)
print(I)
nule = zeros(4)
print(nule)
zeros?
zeros((4, 2))
zeros(4, 2)    # pazite!
zeros((4, 2), dtype = int)
zeros((4, 2), dtype = complex)
ones([3, 4])
empty([6, 4])
empty?
```

Pylab, još elementwise operacija

`a + 1`

`a * a`

`a**3`

`a / 2`

`a / 2.`

Pazite na / kod Python 2!

Pylab, reshape

```
help(reshape)
print(a)
a.reshape(1, 4)
a.reshape(4, 1)
reshape(a, (1, 4))
reshape(a, (4, 1))
a.reshape(2, 3)
a.reshape(4)
a.reshape((4, ))
reshape(a, 4)
reshape(a, (4, ))
```

PyLab, in place array operations

```
xx = arange(20)
print(xx)
xx += 1
print(xx)
xx = xx.reshape(4, 5)
print(xx)
xx -= 1
print(xx)
xx *= 2
print(xx)
```

PyLab, transpose, revisited

```
help(transpose)
xx = arange(5) + 1
print(xx)
xx.shape
xx.ndim
xx = xx.transpose()
xx.shape
print(xx)
xx = xx.reshape(1, 5)
xx.ndim
print(xx)
xx.shape
xx = xx.transpose()
xx.shape
print(xx)
```

Pylab, eig, revisited

```
a = eye(2)
print(a)
b = eig(a)
type(b)
len(b)
c, d = b
print(c)
print(d)
a[0, 1] = 1
print(a)
b = eig(a)
c, d = b
print(c)
print(d)
```


Pylab, plot 1

```
x = arange(10) + 0.5
y = x**2
plot(x, y)
plot(x, y, 'r+')
xlabel('x')
ylabel('y')
title('y = x**2')
```

pretty matlabeće, ali nema `hold on`
save kako hocete, odaberete format
u IDLE za ovo je bilo potrebno `ion()` (zaglavljivanje!)
pogledati `show()` i `ion()` help

```
close() ili close('all')
```

Pylab, plot 2

```
close('all')
phi = linspace(0, 2 * pi, 1000)
x = 2 * cos(phi)
y = 2 * sin(phi)
plot(x, y)
axis([-3, 3, -3, 3])
axis('equal')
axis([-3, 3, -3, 3])
axis([-4, 4, -3, 3])
title('kruznica')
```

axis?

Pylab, plot 3

```
close('all')
```

```
help.figure)
```

```
figure(figsize = (6, 6))
```

```
plot(x, y)
```

```
axis('equal')
```

```
axis([-3, 3, -3, 3])
```

```
title('kruznica')
```

Pazite na redosled 'equal' i [-3, 3, -3, 3]!!!

PyLab, plot 4, histograms

```
x = rand(10000)
plot(x)
close()
rand?
```

```
hist(x, 100)
close()
```

```
hist?
```

PyLab, plot 5, normal distribution

```
x = randn(10000)
plot(x)
close()
```

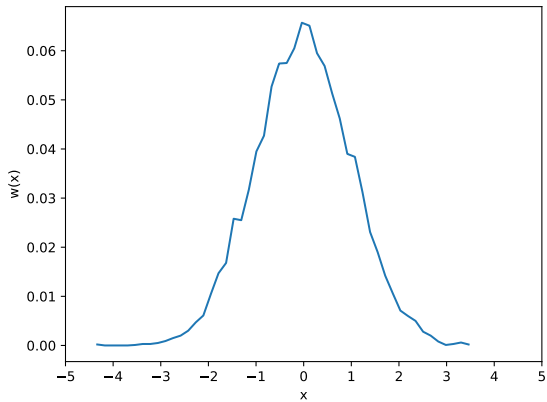
randn?

```
hist(x, 100)
close()
```

```
t = hist(x, 50)
type(t)
len(t)
len(t[0])
len(t[1])
```

Pylab, plot 6

```
y = t[0] / 10000.0    # pazite kod !  
x = t[1]  
len(y)  
len(x)  
xx = (x[0 : len(x)-1] + x[1 : len(x)]) / 2  
len(xx)  
close()  
plot(xx, y)  
xlabel('x')  
ylabel('w(x)')  
xlim(-5, 5)  
xticks(linspace(-5, 5, 11))  
sum(y)  
help(savefig)  
savefig('slika') # potrazite slika.png  
savefig('slika.pdf') # potrazite slika.pdf
```



Pylab, jedan script, dat.py

```
from pylab import *

deg = linspace(0, 4*360, 4*360 + 1)
wt = radians(deg)

f = exp(- wt / 2 / pi * 0.5) * sin(wt)
fp = exp(- wt / 2 / pi * 0.5)
fm = -fp

dat = array([deg, wt, f, fp, fm]).transpose()

np.save('deg.npy', deg)
np.save('f.npy', f)
np.save('fp.npy', fp)

np.savetxt('dat.txt', dat, fmt='%.4f')
```


Pylab, run, #1

na komandnoj liniji:

```
python3 dat.py  
more dat.txt  
less dat.txt  
ls *.npy  
ipython3 --pylab
```

Pylab, run, #2 i #3

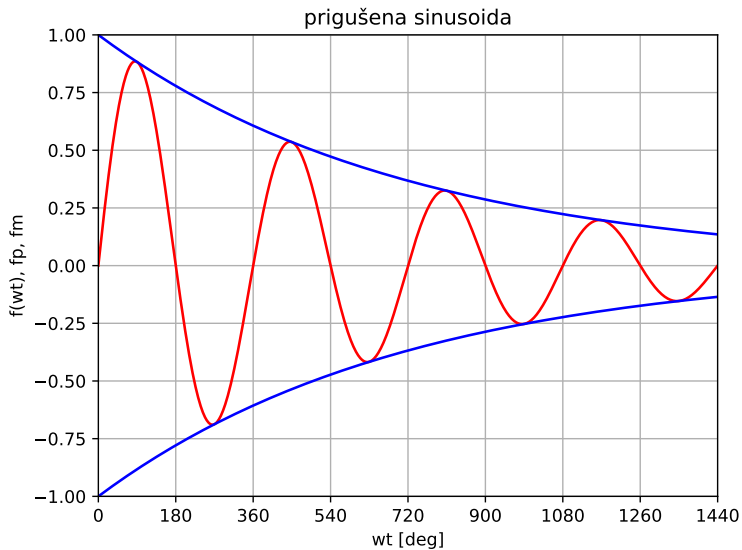
inside IPython:

```
run dat.py  
exec(open('dat.py').read())
```

execfile radi i kod IDLE

Pylab, after the run

```
np.save?  
np.savetxt?  
np.load?  
deg = np.load('deg.npy')  
f = np.load('f.npy')  
fp = np.load('fp.npy')  
fm = -fp  
plot(deg, f, 'r')  
plot(deg, fp, 'b')  
plot(deg, fm, 'b')  
xlim(0, 360 * 4)  
xticks(arange(0, 360 * 4 + 1, 180))  
xlabel('wt [deg]')  
ylabel('f(wt)')  
grid(True)  
savefig('datslik.pdf')  
close()
```

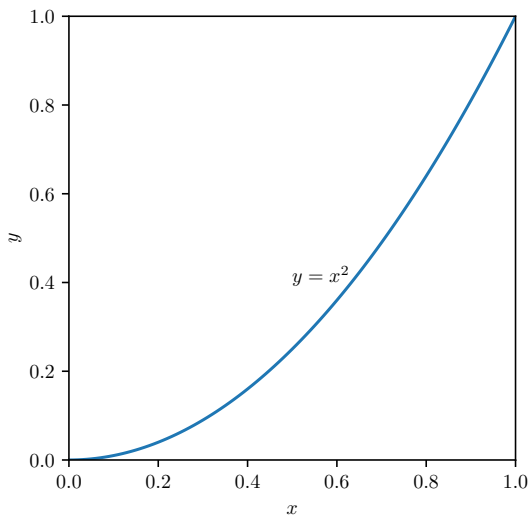


PyLab, L^AT_EX, estetika

```
help(rc)

close('all')
x = linspace(0, 1, 101)
y = x**2
rc('text', usetex = True)
rc('font', family = 'serif')
figure(0, figsize = (6, 4))
plot(x, y)
xlabel(r'$x$')
ylabel(r'$y$')
text(0.5, 0.4, r'$y = x^2$')
savefig('kvadrat.pdf', bbox_inches = 'tight')
```

kvadrat.pdf



Pylab, L^AT_EX, „standardna“ „preambula“

```
rc('text', usetex = True)
rc('font', family = 'serif')
rc('font', size = 12)
rcParams['text.latex.preamble']=[r'\usepackage{amsmath}']
```

PyLab, linear algebra, 0th part

hoću da rešim sistem jednačina:

$$x + y = 3$$

$$x - y = 1$$

```
a = array([[1, 1], [1, -1]])
```

```
print(a)
```

```
b = array([[3], [1]])
```

```
print(b)
```

```
x = solve(a, b)
```

```
print(x)
```

```
b = array([3, 1])
```

```
print(b)
```

```
x = solve(a, b)
```

```
print(x)
```


PyLab, linear algebra, 1st part

```
randn?
```

```
linalg.lstsq?
```

```
x = linspace(0, 2, 201)
```

```
y = x / 2
```

```
xe = linspace(0, 2, 21)
```

```
ye = xe / 2 + randn(21) * 0.1
```

```
A = array([xe, ones(len(xe))]).transpose()
```

```
t = linalg.lstsq(A, ye, rcond = None)
```

```
print(t)
```

```
type(t)
```

```
len(t)
```

```
a = t[0][0]
```

```
b = t[0][1]
```

PyLab, linear algebra, 2nd part

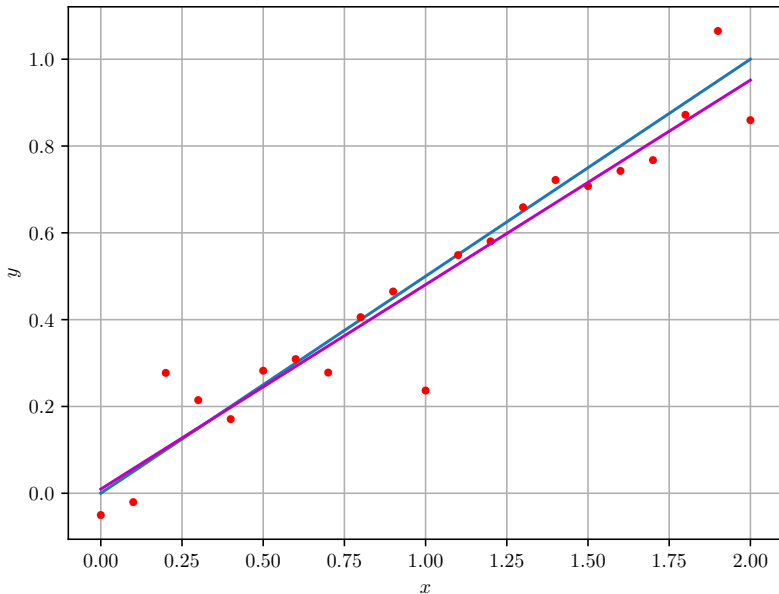
```
close('all')

rc('text', usetex=True)
rc('font', family='serif', size='16')

plot(x, y, 'b')
plot(xe, ye, 'r.')

yfit = a * x + b
plot(x, yfit, 'm')
xlabel(r'$x$')
ylabel(r'$y$')
savefig('fitovanje.pdf')
```

fitovanje krive, najmanji kvadrati



Jupyter

- ▶ „notebook“ okruženje za računanje
- ▶ lako dokumentovanje rezultata
- ▶ nastao iz ipython, language agnostic
- ▶ radi i sa python i sa julia i sa sage i sa ...
- ▶ pokrene web server, sve se radi kroz browser
- ▶ popularno i za cloud applications
- ▶ <https://jupyter.org/>
- ▶ https://en.wikipedia.org/wiki/Project_Jupyter
- ▶ sretaćete se sa ovim još ...
- ▶ za sada samo primer ...